

**CITY OF IMPERIAL**

**“AHSC-ARPA/HWY 86 BEAUTIFICATION  
PHASE 1 PROJECT”**

***Bid No. 2024-07***

**ADDENDUM No. 1**

07/24/2024

TO THE CONTRACT DOCUMENTS AND SPECIFICATIONS.

**NOTICE TO ALL POTENTIAL RESPONDENTS**

The Bid Documents and Specifications are modified as set forth in this Addendum. The original Bid Documents and any previously issued addenda remain in full force and effect, except as modified by this Addendum, which is hereby made part of the Bid Documents and Specifications. Respondent shall take this Addendum into consideration when preparing and submitting its Proposal.

Bidders are advised that the contract documents and specifications for the above referenced contract are hereby amended in the following manner and the following manner only:

**1. BID OPENING DATE**

The first paragraph under the Notice Inviting Sealed Bids shall now read:

*“PUBLIC NOTICE IS HEREBY GIVEN that the City of Imperial, as CITY, invites sealed bids for the above stated project and will receive such bids in the offices of the City Clerk at 420 S. Imperial Avenue, Imperial, California 92251 up to the hour of 3:00 P.M. on **Monday, August 12, 2024**, at which time they will be publicly opened and read aloud. A bid summary will then be prepared and posted.”*

Please acknowledge receipt of this addendum by signing and returning a copy of the Acceptance of Notice via email to [jvillegas@cityofimperial.org](mailto:jvillegas@cityofimperial.org). Each bidder must acknowledge receipt of this addendum in the noted space below and on the signature page of the Bid Sheet Proposal.

**Include a copy of this addendum with your Bid Proposal Package. It is the Contractor's responsibility to notify its sub-contractors about changes based all addendums.**



Date 7/24/24

By: Othon Mora  
Community Development Director

**ACCEPTANCE OF NOTICE**

Receipt of the ADDENDUM No. 1 is hereby acknowledged by

\_\_\_\_\_  
Bidder's Company Name

\_\_\_\_\_  
Date

By \_\_\_\_\_  
Type or Print Name & Signature

\_\_\_\_\_  
Title